

# Python-Livecode Cheat Sheet

## Comments

Comments allow you to add explanations and annotations to your code.

```
# this is commented out          -- these
                                  # are
                                  // all
                                  /* commented
                                   out */
```

## Variables

Variables are used to to store information, the stored value can be changed or accessed when you need it.

```
var = "str"                        local tVar
var = 1                            put "str" into tVar
                                   put 1 into tVar

var["key"] = "val"                put "val" into tVar["key"]
```

## String Processing

These examples show how string values can be manipulated.

```
# General                          // General
var = 'a' + var                    put "a" before tVar
var = var[1:]                      delete char 1 of tVar
var.replace("_", "-")              replace "_" with "-" in tVar

# Regex                             // Regex
found = re.match('[0-9]', '1')     matchText("1", "[0-9]", tN) is true
num = tMatch.group(1)              tN is 1

for line in var:                   filter lines of tVar with regex pattern
if re.match(pattern, line):        tPattern
    filtered.push(line)

var = '\n'.join(filtered)
```

## Custom Handlers

A custom handler is a function or command that you define yourself.

```
def foo(param):                    function foo pParam
# return something                 end foo
# foo(var)                         // get foo(tVar)

                                   command bar pParam
                                   end bar
                                   // bar 5
```

## Control Structures

Control structures are used to control what code is executed and how many times.

```
for x in tVar:  
    # do things
```

```
repeat for each char tChar in tVar  
end repeat
```

```
for x in range(5):  
    # do things
```

```
repeat 10  
end repeat
```

```
while x < 10:  
    x -= 1
```

```
repeat with x = 1 to 10  
end repeat
```

```
if tVar:  
elif tOther:  
else:
```

```
repeat while x < 10  
    subtract 1 from x  
end repeat
```

```
if true then ... else ...
```

```
if tVar then  
else if tOther then  
else  
end if
```

```
switch tVar  
    case "a"  
        break  
    default  
        break  
end switch
```

## Sorting

These examples show how to sort items and lists.

```
list = [5, 2, 3, 1, 4]  
sorted(list) == [1, 2, 3, 4, 5]  
sorted(list, reverse=True) == [5, 4, 3, 2, 1]
```

```
local tList  
put "5,2,3,1,4" into tList  
sort items of tList ascending numeric  
-> tList is "1,2,3,4,5"  
sort items of tList descending numeric  
-> tList is "5,4,3,2,1"
```

```
data = [(6, 1), (8, 3), (2, 2)]  
sorted(data, key=itemgetter(2)) == [(6, 1),  
(2, 2), (8, 3)]
```

```
local tData  
put "6,1:8,3:2,2" into tData  
set the lineDelimiter to ":"  
sort lines of tData ascending numeric by  
item 2 of each  
-> tData is "6,1:2,2:8,3"
```

## Operators

Operators are ways of combining values such as boolean values, numbers or strings, to produce other values.

```
# Logical
true and false == false
true or false == true
!false == true

# String
"foo" + "bar" == "foobar"
strs = ['foo','bar']
''.join(strs) == "foo bar"
"str".startswith("st")
"str".endswith("g")
```

```
# Chunks
"str"[4:5] == "n"

items = "a,b,c".split(",")
items[2] == "c"
```

```
words = "hi there".split(" ")
words[0] == "hi"
```

```
lines = "a\nb".split("\n")
lines[2] == "b"
```

```
lines = "a,b,c".split("\n")
items = lines[1].split(",")
items[1][0:1] == "a"
```

```
// Logical
true and false is false
true or false is true
not false is true
```

```
// String
"foo" & "bar" is "foobar"
"foo" && "bar" is "foo bar"
"str" begins with "st"
"str" ends with "g"
```

```
// Chunks
char 5 of "str" is "n"
item 3 of "a,b,c" is "c"
word 1 of "hi there" is "hi"
line 2 of "a" & return & "b" is "b"
```

```
// Compound chunks
char 1 of item 1 of line 1 of "a,b,c" is "a"
```

## Files & Processes

These examples show how to read from and write to files and processes.

```
open(tPath).read()
open(tPath).write("")
```

```
process = subprocess.Popen([tProc],
stdout=subprocess.PIPE)
while True:
process.wait()
data = process.stdout.read(5)
if data:
break
```

```
get url("file:/" & tPath)
put "" into url("file:/" & tPath)
```

```
open process tProc
read from process tProc for 5
close process tProc
```

## Array Processing

These examples show how array values can be manipulated.

```
# Split / combine
var = "a,b,c".split(",")
var[1] is "b"
','.join(var)
var == "a,b,c"
```

```
# Iteration
for key in array:
# do something with array[key]
```

```
# Length
len(array)
```

```
// Split / combine
put "a,b,c" into tVar
split tVar by ","
tVar[2] is "b"
combine tVar with ","
tVar is "a,b,c"
```

```
// Iteration
repeat for each key tKey in tArray
-- Do something with tArray[tKey]
end repeat
```

```
repeat for each element tElement in tArray
end repeat
```

```
// Length
the number of elements in tArray
```

## User Input / Notification

These examples show how to pop up information dialogs, or prompts for user input.

```
dlg = wx.TextEntryDialog(None, "What is
your name?", default_value=default_value)
dlg.ShowModal()
name = dlg.GetValue()
dlg.Destroy()
```

```
dlg = wx.MessageDialog(None,
"Something", caption, wx.OK)
result = dlg.ShowModal()
dlg.Destroy()
```

```
ask "What is your name?"
put it into tName

answer "Something"
```